## Games to play with children

| Literacy/phonics | Maths |
| :---: | :---: |
| Sight word swat | What's the time Mr Wolf? |
| Sound bingo | Snakes and ladders |
| Word hunt | Snap |
| Guess who | Bingo |
| Hangman | Pancakes |
| Word search | Nature shapes |
| I packed my grandmas <br> trunk |  |

## Websites:

https://home.oxfordowl.co.uk/kids-activities/fun-maths-games-and-activities/ - maths games that children can play online.

Pinterest is great for ideas that you might want to try at home! - Especially for things to do outside!

## Phonics/literacy

## Sight word swat

How to play;
3 players or more.
You write down sight words 'tricky words' on a piece on paper. Then you call out a sight word. The children/child then has to swat that word before the other child/timer.

## Sound bingo

How to play;
3 players or more.
Everyone has a piece of paper. They divide their piece of paper up into $4 / 6 / 8$ even segments. Then using our phase 3 sounds. You pick and write down either 4/6/8 depending on how many segments you have. Someone has to be the bingo caller and this person calls out the sounds. If you have the sound you cross it off. First person to cross them off calls bingo and they are the winner.

## Word hunt

How to play;
2 players or more.
Write down different sight words/phonetically decoable words on to pieces of paper and hide them around the house/garden. You call out one of the words and the children/child has to go find them. Continue until all the words have gone. Can they beat a timer? Can they beat the other children?


## Guess who

How to play;
3 players or more
Get different pictures of famous people/characters (people/characters your children know about). The children then have to ask yes and no questions to guess whom the person/character is. When the character has been guessed then they switch.

## Hangman

How to play;
2 players or more
Pick a word/sentence and the other people have to figure what it says before you draw a hangman. You draw how many sounds/letters make that word by doing dashes.
They have to guess sounds/letters. If they guess correctly then you write that sound/letter on top of the dash where it fits however if they guess incorrectly then you get to draw part of your hangman.

## Word search

How to play;
1 player or more
Create a grid on a piece of paper using pencil and a ruler.

Write in the words to the word search and fill in any empty spaces with random sounds/letters. Make sure you write the words at the bottom of the piece of paper so they know what words they are searching for.

## I packed my grandmas trunk

## How to play;

2 players or more
Each player starts off with the same sentence: "I packed my grandmother's trunk and in it I put ___." The player completes the sentence with a word that begins with the letter A. For instance, "I packed my grandmother's trunk and in it I put an alligator."

The next player repeats the previous sentence and must add a $B$ word. "I packed my grandmother's trunk and in it I put an alligator and a banana." In turn, each player has to remember what the past players have said and add an item that starts with the next letter of the alphabet.

| Maths |
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| How to play; $\quad$ What's the time Mr wolf? |
| 2 players or more. |
| 1 person is the wolf. The others have to call "what's the |

time Mr wolf?" The person who is the wolf then says a time " 1 o'clock". The others then move that amount of spaces towards the wolf. This continues until either the wolf calls dinnertime and catches someone else or one of the other people touch the wolf on the shoulder.

## Snakes and ladders

How to play;
1 player or more.
Divide a piece of paper up into 20 equal segments and in each segment write a number starting a 1 going to 20. Draw on some snakes and some ladders. Roll a dice if you have one or cut up 6 pieces of paper write numbers 1 to 6 on them and then use these instead of the dice. Use little figures from around the house or anything small enough to be used as counters.
Everyone to start on number 1. Take it in turns rolling the dice or picking a piece of paper with a number on and move that amount of spaces. First person to number 20 is the winner. If you land on a snake go down and if you land on a ladder move up.

## Snap

How to play;
2 players or more.
Divide 2 pieces of paper into 20 equal segments. Write numbers 1 to 20 on them and cut the up. These are going to be your playing cards. Mix up the pieces of paper and make sure you have 20 each. Turn the pieces of paper over so that the numbers are facing towards the ground and you
can't see the numbers. Take it in turns placing a piece of paper (card) into the middle. If 2 of the same numbers land on each other it's the first person to call "snap" that gets to keep the cards. The winner is the person with all the number cards.

## Bingo

How to play;
3 players or more.
Everyone has a piece of paper. They divide their piece of paper up into 4/6/8 even segments. Then pick numbers from 0-20. You pick and write down either 4/6/8 numbers depending on how many segments you have. Someone has to be the bingo caller and this person calls out the numbers. If you have the number you cross it off. First person to cross them off calls bingo and they are the winner.

## Skittles/bowling

How to play;
1 player or more
Using empty clean plastic bottles or cans (these could be ones you have in recycling). Write down numbers on to these from 0 to 10 (Can be as many cans/bottles you have going spare). Then using a ball or roll up some paper/newspaper to make a ball. You have to try and knock down as many skittles as possible.
Can the children say what numbers they have knocked down? What is one more than that number? What is one less than that number? Can they add them together?



